

# Preparation Activities for Administration of STAAR® Online Testing

Refer to the *STAAR Assessment Management System User's Guide*, the *STAAR Online Testing Platform Technology Guide*, and the *STAAR Online Testing Platform (SOTP) Local Caching Software (LCS) District Guide* for details on completing the steps below.

**Four to Six Weeks Prior**

Review resources and dates in Calendar of Events.  
Train coordinators and technology staff.

Register district for STAAR online testing.

Determine whether Local Caching Software (LCS) is required.

**Four Weeks Prior**

Prepare the testing environment (download, install and configure the SOTP).

Perform systems test using system check tools.

Evaluate system performance using tutorials and practice tests.

**Two Weeks Prior**

Verify accuracy of student data in the STAAR Assessment Management System.

Register students.  
Set up online testing groups.  
Set up online designated supports.

Install and configure LCS at campuses as needed.

**One Week Prior**

Download and print student test tickets.  
Store in secure location.

**One to Three Days Prior**

Launch the SOTP on all testing devices and verify the updated SOTP is installed and functional on ALL testing devices.  
NOTES: For Windows, SOTP versions prior to 2.47.0 will not auto-update. For Mac OS, SOTP versions prior to 2.59.0 will not auto-update. In both instances, districts must uninstall the previous version of the SOTP and reinstall the latest version.  
Districts must ensure network policies do not restrict auto-updates of the SOTP.

Verify that LCS monitoring tools and caching service are running, if used.

**During Testing**

Provide test administrators with student rosters and student test tickets.  
Supply required tools and resources.

Monitor administration of tests.

**After Testing**

Make necessary updates to score codes and demographic information.  
Verify accommodation information and mark NEW TO TEXAS check box, if applicable.

LCS sites: Verify all responses have been submitted.